

GCSE DRAMA- KNOWLEDGE ORGANISER

KEY VOCABULARY

Intentions – This is your aim or plan.

Stimulus – A resource used to start a creative process.

Constructive – Something that is useful and intended to improve.

Analyse – Looking at something in detail.

Blocking – When you dismiss the ideas of others preventing the work from progressing.

Theatrical skill – The level at which you develop and perform your character.

Range of skill – Using a number of different techniques and skills appropriate to your ideas.

Contribution – The impact you have during the devising and rehearsal process making sure it is positive.

Inventiveness – Including original ideas and structure in your drama.

Artistic intention – What you, as an actor want to achieve with your work, what you want the audience to understand.



PROGRESS CHECK

Have you **highly developed** your use of theatrical skill?

Are you demonstrating an **extensive** range of skills?

Have you shown **outstanding** contribution to the overall effectiveness of your piece?

Is your work **highly inventive** throughout?

Are you **highly successful** in realising your individual artistic intentions?

The success of your group depends on each individual

Always Remember



Keep reflecting on how you are working as a group and make sure everyone contributes



Stay positive! This is a vital part of being a successful group



Don't block the process by being unwilling to listen or try out the ideas of others. Be a leader not a boss!



Don't forget to keep notes throughout the process, any diagrams or comments as you will need these for your devising log



Research as much as you can on your chosen theme. This will help with the devising process



Never think your work is done! The more you rehearse the better the outcome



Only include techniques that are going to improve your work and help the audience understand your intentions



Hot seating is a fantastic way of developing your character. Sit in role and get the members of your group to ask you questions and you have to answer them as your character



DEVISING TECHNIQUES

Still Images

Exposition

Sound scape

Split Screens

Spoken Thoughts

Essence Machines

Choral Speaking

Cross Cutting

Narration

System of movements

Proxemics

Flashbacks

Mime

Physical Theatre

Chair Duets

Slow Motion Movement

Mask Work

TYPES OF STIMULUS

Themes

Props

Time and place

Issues

Historical events

Existing repertoire

CONSIDERATIONS

Target audience

Structure of work

Style and genre

Creative intentions

Timing

Performance space

AUDIENCE & PURPOSE

To educate

To inform

To entertain

To celebrate

To challenge viewpoints, to provoke, to raise awareness

PERFORMANCE SPACE

End on

In the round

Thrust

Traverse

Promenade

Proscenium Arch

Contribution

Be imaginative

Check your ideas meet the requirements

Responding

Let everyone speak

Discuss every idea suggested

Reliability

Be punctual and prepared

Be committed & consistent

Be positive

Supporting

Trust and support each other

Be respectful & listen